

PAR | GOLF KNOWLEDGE
VERSION A



PLAYer Name _____ Age/Grade _____ Date _____

Circle T (*True*) or F (*False*)

PLAYers may refer to the Rules of Golf to answer questions.

1. You should not make a stroke until the group in front of you is out of range. T / F
2. You are playing at a good pace if you are keeping up with the group in front of you. T / F
3. Match play is when the game of golf is scored by holes rather than by strokes..... T / F
4. The winner in stroke play is the player with the highest score..... T / F
5. You can stand outside the teeing area to play a ball that is teed up within the teeing area..... T / F
6. When a ball is in play, you can improve your lie by pressing (not lightly) a club down on the ground behind the ball..... T / F
7. It is the player's responsibility to put an identification mark on his ball..... T / F
8. A ball is considered "lost" if you have searched for three minutes and have not found the ball..... T / F
9. Penalty areas are outside the boundaries of the course..... T / F
10. You should write down your score on the score card before teeing off on the next hole..... T / F
11. On a full-swing, a wedge generally hits the ball shorter than a 5 iron..... T / F
12. White stakes identify penalty areas T / F
13. If a ball in play and at rest is moved by another ball in motion, the moved ball must be replaced..... T / F
14. To save time, you can play a provisional ball if your ball may be lost outside a penalty area.T / F
15. In stroke play, the first person to play at the next teeing area is the player with the highest score T / F

TOTAL SCORE _____

(number of correct answers)

Successfully completed Re-assess